



**Barcelona  
Supercomputing  
Center**  
*Centro Nacional de Supercomputación*



# Extrae Hands-On

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07/2020

DEEP-EST Early Access Programme

# Extræ features

- Platforms
  - Intel, Cray, BlueGene, MIC, ARM, Android, Fujitsu Sparc ...
- Parallel programming models
  - MPI, OpenMP, pthreads, OmpSs, CUDA, OpenCL, Java, Python ...
- Performance Counters
  - Using PAPI interface
- Link to source code
  - Callstack at MPI routines
  - OpenMP outlined routines
  - Selected user functions (Dyninst)
- Periodic sampling
- User events (Extræ API)

**No need  
to  
recompile  
or relink!**

# How does Extrae work?

- Symbol substitution through LD\_PRELOAD
  - Specific libraries for each combination of runtimes
    - MPI
    - OpenMP
    - OpenMP+MPI
    - ...
- Dynamic instrumentation
  - Based on Dyninst (developed by U.Wisconsin / U.Maryland)
    - Instrumentation in memory
    - Binary rewriting
- Alternatives
  - Static link (i.e., PMPI, Extrae API)



# Extræ on DEEP-EST (I)

- Log-in to DEEP-EST:

```
laptop$ ssh -Y <USER>@deep-fz.juelich.de
```

- Extræ is available via modules for 4 toolchains... choose yours!

1. GCC compiler with ParaStation MPI

```
deep$ module use $OTHERSTAGES
deep$ ml Stages/Devel-2019a
deep$ ml GCC/8.3.0
deep$ ml ParaStationMPI/5.4.6-1
deep$ ml Extræ
```

2. Intel compiler with Intel MPI

```
deep$ module use $OTHERSTAGES
deep$ ml Stages/Devel-2019a
deep$ ml Intel/2019.3.199-GCC-8.3.0
deep$ ml IntelMPI/2018.5.288
deep$ ml Extræ
```

# Extrae on DEEP-EST (II)

## 3. Intel compiler with ParaStationMPI

```
deep$ module use $OTHERSTAGES
deep$ ml Stages/Devel-2019a
deep$ ml Intel/2019.5.281-GCC-8.3.0
deep$ ml ParaStationMPI/5.4.6-1
deep$ ml Extrae
```

## 4. Intel compiler with ParaStationMPI (MPI multithreaded support)

```
deep$ module use $OTHERSTAGES
deep$ ml Stages/Devel-2019a
deep$ ml Intel/2019.5.281-GCC-8.3.0
deep$ ml ParaStationMPI/5.4.6-1-mt
deep$ ml Extrae
```

# Getting your first trace

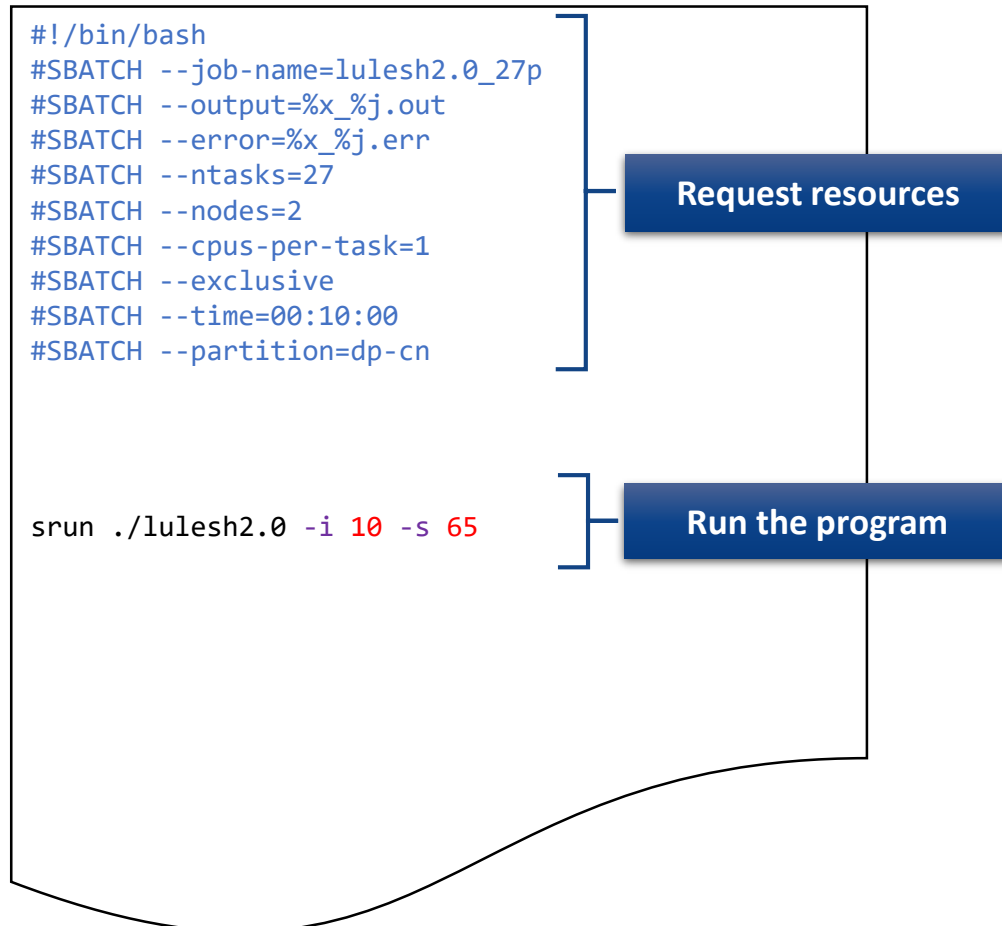
- Provided package **lulesh-example.tar.xz** contains:
  - README
  - Application (lulesh2.0)
  - Jobscripts to execute and trace (job.slurm, trace.sh)
  - Configuration of the tracing tool (extrae.xml)
  - Already generated trace (trace/\*.{pcf,prv,row})
- Copy this package to DEEP-EST cluster and uncompress into **your own /work/<project>/<user> folder**

# Using Extrae in 3 steps

1. **Adapt** your job submission scripts
  2. **Configure** what to trace
    - XML configuration file
    - Example configurations at `$EXTRAE_HOME/share/example`
  3. **Run it!**
- For further reference check the **Extrae User Guide:**
    - <https://tools.bsc.es/doc/html/extrae>
    - Also distributed with Extrae at `$EXTRAE_HOME/share/doc`

# Step 1: Adapt the job script to load Extrae

- Example of a standard jobscript (without tracing)





# Step 1: Adapt the job script to load Extrae

- Jobscript modified to load Extrae

```
#!/bin/bash
#SBATCH --job-name=lulesh2.0_27p
#SBATCH --output=%x_%j.out
#SBATCH --error=%x_%j.err
#SBATCH --ntasks=27
#SBATCH --nodes=2
#SBATCH --cpus-per-task=1
#SBATCH --exclusive
#SBATCH --time=00:10:00
#SBATCH --partition=dp-cn
```

```
module use $OTHERSTAGES
ml Stages/Devel-2019a
ml GCC/8.3.0
ml ParaStationMPI/5.4.6-1
ml Extrae
```

```
export TRACE_NAME=lulesh2.0_27p.prv
```

```
srn ./trace.sh ./lulesh2.0 -i 10 -s 65
```

Load Extrae (choose proper toolchain)

Optionally specify name of output trace

Run with Extrae

# Step 1: Adapt the job script to load Extrae

- Tracing launcher helper script (trace.sh)

```
#!/bin/bash
#SBATCH --job-name=lulesh2.0_27p
#SBATCH --output=%x_%j.out
#SBATCH --error=%x_%j.err
#SBATCH --ntasks=27
#SBATCH --nodes=2
#SBATCH --cpus-per-task=1
#SBATCH --exclusive
#SBATCH --time=00:10:00
#SBATCH --partition=dp-cn

module use $OTHERSTAGES
ml Stages/Devel-2019a
ml GCC/8.3.0
ml ParaStationMPI/5.4.6-1
ml Extrae

export TRACE_NAME=lulesh2.0_27p.prv

srun ./trace.sh ./lulesh2.0 -i 10 -s 65
```

```
#!/usr/bin/env bash

export EXTRAE_ENFORCE_FS_SYNC=1

# Configure Extrae
export EXTRAE_CONFIG_FILE=./extrae.xml

# Load the tracing library (choose C/Fortran)
export LD_PRELOAD=$EBROOTEXTRAE/lib/libmpitrace.so
#export LD_PRELOAD=$EBROOTEXTRAE/lib/libmpitracef.so

# Run the program
$*
```

What to trace?

Choose a tracing library depending on the app type (see next slide)

# Step 1: Which tracing library?

- Choose depending on the application type

Library	Serial	MPI	OpenMP	pthread	CUDA
libseqtrace	✓				
libmpitrace[f] <sup>1</sup>		✓			
libomptrace			✓		
libpttrace				✓	
libcudatrace					✓
libompitrace[f] <sup>1</sup>		✓	✓		
libptmpitrace[f] <sup>1</sup>		✓		✓	
libcudampitrace[f] <sup>1</sup>		✓			✓

<sup>1</sup> include suffix “f” in Fortran codes

# Step 2: Extrae XML configuration

```
deep$ vi extrae.xml
```

```
<mpi enabled="yes">  
  <counters enabled="yes" />  
</mpi>  
  
<openmp enabled="yes">  
  <locks enabled="no" />  
  <counters enabled="yes" />  
</openmp>  
  
<pthread enabled="no">  
  <locks enabled="no" />  
  <counters enabled="yes" />  
</pthread>  
  
<callers enabled="yes">  
  <mpi enabled="yes">1-3</mpi>  
  <sampling enabled="no">1-5</sampling>  
</callers>
```

**Trace the MPI calls**  
(What's the program doing?)

**Trace the call-stack**  
(Where in my code?)

# Step 2: Extrae XML configuration (II)

```
deep$ vi extrae.xml
```

```
<counters enabled="yes">  
  <cpu enabled="yes" starting-set-distribution="1">  
    <set enabled="yes" domain="all" changeat-time="500000us">  
      PAPI_TOT_INS,PAPI_TOT_CYC  
    </set>  
  </cpu>  
  <network enabled="no" />  
  <resource-usage enabled="no" />  
  <memory-usage enabled="no" />  
</counters>
```

Select which  
HW counters  
are measured  
(How's the machine doing?)

# Step 2: Extrae XML configuration (III)

```
deep$ vi extrae.xml
```

```
<buffer enabled="yes">
  <size enabled="yes">5000000</size>
  <circular enabled="no" />
</buffer>

<sampling enabled="no" type="default" period="50m" variability="10m" />

<merge enabled="yes"
  synchronization="default"
  tree-fan-out="16"
  max-memory="512"
  joint-states="yes"
  keep-mpits="yes"
  sort-addresses="yes"
  overwrite="yes">
  $TRACE_NAME$
</merge>
```

**Trace buffer size**  
(Flush/memory trade-off)

**Additional sampling**  
(Want more details?)

**Automatic**  
**post-processing**  
**to generate the**  
**Paraver trace**

# Step 3: Run it!

- Submit your job as usual

```
deep$ sbatch job.slurm
```

- **REMEMBER!** Run job from your /work folder (NOT IN HOME!)

# All done! Check your resulting trace

- Once finished (check with “queue”) you will have the trace (3 files):

```
deep$ ls -l
...
lulesh2.0_27p.pcf
lulesh2.0_27p.prv
lulesh2.0_27p.row
```

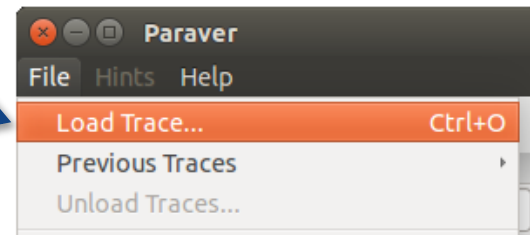
- Any trouble? There’s a trace already generated under the “trace” folder
- Now let’s look into it !



# First steps of analysis

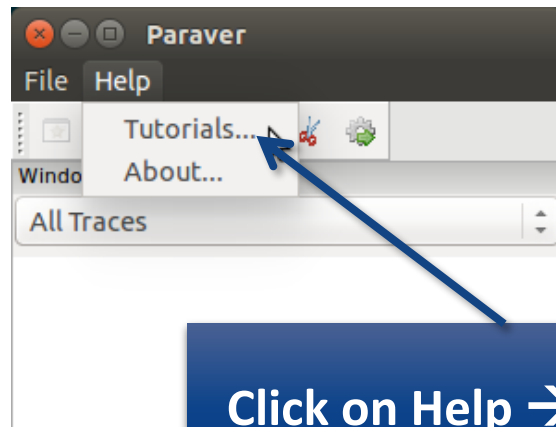
- Copy the trace to your computer
- Load the trace with Paraver

Click on File → Load Trace  
→ Browse to  
“lulesh2.0\_27p.prv”



# First steps of analysis

- Follow Tutorial #3
  - Introduction to Paraver and Dimemas methodology



Click on Help → Tutorials



# Measure the parallel efficiency

- Click on “mpi\_stats.cfg”
  - Check the **Average** for the column labeled “**Outside MPI**”

Tutorials

The first question to answer when analyzing a parallel code is "how efficient does it run?". The efficiency of a parallel program can be defined based on two aspects: the parallelization efficiency and the efficiency obtained in the execution of the serial regions. These two metrics would be the first checks on the proposed methodology.

- To measure the parallel efficiency load the configuration file [cfs/mpi/mpi\\_stats.cfg](#). This configuration pops up a table with every thread spends in every MPI call. Look at the global statistics at the **outside mpi** column. Entry **Average** represents the application parallel efficiency, entry **Avg/Max** represents the global load balance and entry **Maximum** represents the communication efficiency. If any of those values are below 85% is recommended to look at the corresponding metric in detail. Open the control window to identify the phases and iterations of the code.

- To measure the computation time distribution load the configuration file [cfs/general/2dh\\_usefulduration.cfg](#). This configuration pops up a histogram of the duration for the computation regions. The computation regions are delimited by the exit from an MPI call and the entry to the next call. The histogram does not show vertical lines, it indicates the computation time distribution. Open the control window to look at the time distribution.

MPI call profile @ lulesh2.0\_27p.prv

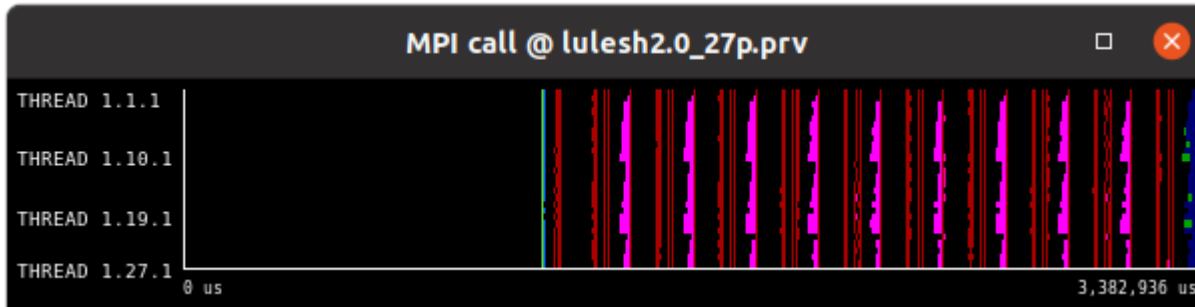
THREAD 1.17.1	93.28 %	0.13 %	0.10 %	0.11 %	1.06 %	0.01 %	0.45 %
THREAD 1.18.1	89.56 %	0.09 %	0.07 %	0.16 %	1.72 %	0.03 %	0.00 %
THREAD 1.19.1	94.06 %	0.06 %	0.04 %	0.13 %	0.47 %	0.03 %	0.00 %
THREAD 1.20.1	89.39 %	0.10 %	0.06 %	0.25 %	1.05 %	0.03 %	0.00 %
THREAD 1.21.1	89.62 %	0.07 %	0.04 %	0.22 %	0.30 %	0.03 %	0.90 %
THREAD 1.22.1	88.08 %	0.09 %	0.06 %	0.26 %	2.02 %	0.03 %	0.00 %
THREAD 1.23.1	98.19 %	0.14 %	0.10 %	0.16 %	0.62 %	0.01 %	0.00 %
THREAD 1.24.1	94.10 %	0.10 %	0.06 %	0.12 %	1.24 %	0.02 %	0.00 %
THREAD 1.25.1	96.05 %	0.07 %	0.04 %	0.29 %	0.26 %	0.02 %	0.00 %
THREAD 1.26.1	93.10 %	0.10 %	0.06 %	0.13 %	1.13 %	0.03 %	0.00 %
THREAD 1.27.1	94.24 %	0.08 %	0.04 %	0.18 %	0.39 %	0.02 %	0.00 %
Total	2,514.62 %	2.44 %	1.99 %	5.69 %	20.63 %	0.60 %	2.72 %
Average	93.13 %	0.09 %	0.07 %	0.21 %	0.76 %	0.02 %	0.10 %
Maximum	99.04 %	0.18 %	0.15 %	0.41 %	2.02 %	0.03 %	0.90 %
Minimum	88.08 %	0.05 %	0.04 %	0.10 %	0.19 %	0.00 %	0.00 %
StdDev	2.79 %	0.03 %	0.03 %	0.09 %	0.51 %	0.01 %	0.24 %
Avg/Max	0.94	0.50	0.49	0.52	0.38	0.72	0.11

Parallel efficiency (Avg)

Comm efficiency (Max)

Load balance (Avg/Max)

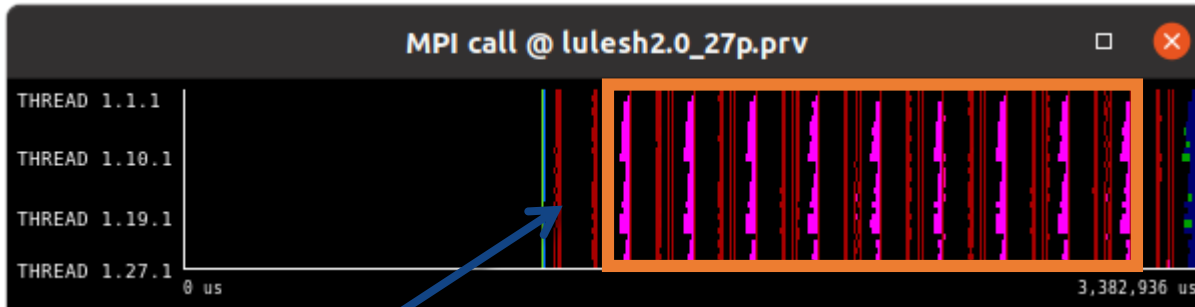
# Focus on the iterative part



Click on Open Control Window

THREAD	93.28 %	0.13 %	0.10 %	0.11 %	1.06 %	0.01 %	0.45 %	
THREAD 1.17.1	93.28 %	0.13 %	0.10 %	0.11 %	1.06 %	0.01 %	0.45 %	
THREAD 1.18.1	89.56 %	0.09 %	0.07 %	0.16 %	1.72 %	0.03 %	0.00 %	
THREAD 1.19.1	94.06 %	0.06 %	0.04 %	0.13 %	0.47 %	0.03 %	0.00 %	
THREAD 1.20.1	89.39 %	0.10 %	0.06 %	0.25 %	1.05 %	0.03 %	0.00 %	
THREAD 1.21.1	89.62 %	0.07 %	0.04 %	0.22 %	0.30 %	0.03 %	0.90 %	
THREAD 1.22.1	88.08 %	0.09 %	0.06 %	0.26 %	2.02 %	0.03 %	0.00 %	
THREAD 1.23.1	98.19 %	0.14 %	0.10 %	0.16 %	0.62 %	0.01 %	0.00 %	
THREAD 1.24.1	94.10 %	0.10 %	0.06 %	0.12 %	1.24 %	0.02 %	0.00 %	
THREAD 1.25.1	96.05 %	0.07 %	0.04 %	0.29 %	0.26 %	0.02 %	0.00 %	
THREAD 1.26.1	93.10 %	0.10 %	0.06 %	0.13 %	1.13 %	0.03 %	0.00 %	
THREAD 1.27.1	94.24 %	0.08 %	0.04 %	0.18 %	0.39 %	0.02 %	0.00 %	
<b>Total</b>	2,514.62 %	2.44 %	1.99 %	5.69 %	20.63 %	0.60 %	2.72 %	
<b>Average</b>	93.13 %	0.09 %	0.07 %	0.21 %	0.76 %	0.02 %	0.10 %	
<b>Maximum</b>	99.04 %	0.18 %	0.15 %	0.41 %	2.02 %	0.03 %	0.90 %	
<b>Minimum</b>	88.08 %	0.05 %	0.04 %	0.10 %	0.19 %	0.00 %	0.00 %	
<b>StDev</b>	2.79 %	0.03 %	0.03 %	0.09 %	0.51 %	0.01 %	0.24 %	
<b>Avg/Max</b>	0.94	0.50	0.49	0.52	0.38	0.72	0.11	

# Focus on the iterative part

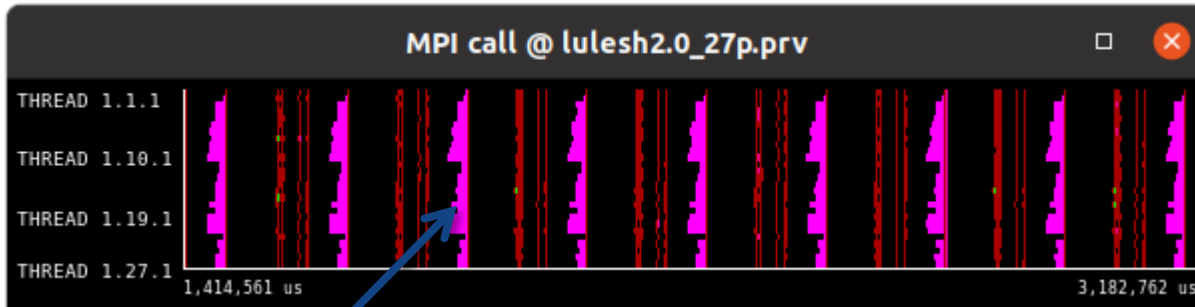


Drag & drop on  
this area to zoom  
on the iterative  
region

MPI call profile @ lulesh2.0\_27p.prv

THREAD 1.17.1	93.28 %	0.13 %	0.10 %	0.11 %	1.06 %	0.01 %	0.45 %	
THREAD 1.18.1	89.56 %	0.09 %	0.07 %	0.16 %	1.72 %	0.03 %	0.00 %	
THREAD 1.19.1	94.06 %	0.06 %	0.04 %	0.13 %	0.47 %	0.03 %	0.00 %	
THREAD 1.20.1	89.39 %	0.10 %	0.06 %	0.25 %	1.05 %	0.03 %	0.00 %	
THREAD 1.21.1	89.62 %	0.07 %	0.04 %	0.22 %	0.30 %	0.03 %	0.90 %	
THREAD 1.22.1	88.08 %	0.09 %	0.06 %	0.26 %	2.02 %	0.03 %	0.00 %	
THREAD 1.23.1	98.19 %	0.14 %	0.10 %	0.16 %	0.62 %	0.01 %	0.00 %	
THREAD 1.24.1	94.10 %	0.10 %	0.06 %	0.12 %	1.24 %	0.02 %	0.00 %	
THREAD 1.25.1	96.05 %	0.07 %	0.04 %	0.29 %	0.26 %	0.02 %	0.00 %	
THREAD 1.26.1	93.10 %	0.10 %	0.06 %	0.13 %	1.13 %	0.03 %	0.00 %	
THREAD 1.27.1	94.24 %	0.08 %	0.04 %	0.18 %	0.39 %	0.02 %	0.00 %	
<b>Total</b>	2,514.62 %	2.44 %	1.99 %	5.69 %	20.63 %	0.60 %	2.72 %	
<b>Average</b>	93.13 %	0.09 %	0.07 %	0.21 %	0.76 %	0.02 %	0.10 %	
<b>Maximum</b>	99.04 %	0.18 %	0.15 %	0.41 %	2.02 %	0.03 %	0.90 %	
<b>Minimum</b>	88.08 %	0.05 %	0.04 %	0.10 %	0.19 %	0.00 %	0.00 %	
<b>StDev</b>	2.79 %	0.03 %	0.03 %	0.09 %	0.51 %	0.01 %	0.24 %	
<b>Avg/Max</b>	0.94	0.50	0.49	0.52	0.38	0.72	0.11	

# Recalculate efficiency of iterative region

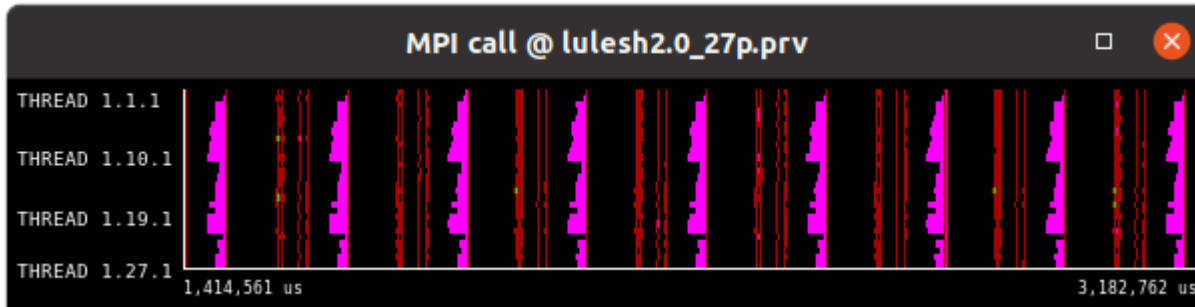


Right click  
→ Copy

MPI call profile @ lulesh2.0\_27p.prv

THREAD 1.17.1	93.28 %	0.13 %	0.10 %	0.11 %	1.06 %	0.01 %	0.45 %
THREAD 1.18.1	89.56 %	0.09 %	0.07 %	0.16 %	1.72 %	0.03 %	0.00 %
THREAD 1.19.1	94.06 %	0.06 %	0.04 %	0.13 %	0.47 %	0.03 %	0.00 %
THREAD 1.20.1	89.39 %	0.10 %	0.06 %	0.25 %	1.05 %	0.03 %	0.00 %
THREAD 1.21.1	89.62 %	0.07 %	0.04 %	0.22 %	0.30 %	0.03 %	0.90 %
THREAD 1.22.1	88.08 %	0.09 %	0.06 %	0.26 %	2.02 %	0.03 %	0.00 %
THREAD 1.23.1	98.19 %	0.14 %	0.10 %	0.16 %	0.62 %	0.01 %	0.00 %
THREAD 1.24.1	94.10 %	0.10 %	0.06 %	0.12 %	1.24 %	0.02 %	0.00 %
THREAD 1.25.1	96.05 %	0.07 %	0.04 %	0.29 %	0.26 %	0.02 %	0.00 %
THREAD 1.26.1	93.10 %	0.10 %	0.06 %	0.13 %	1.13 %	0.03 %	0.00 %
THREAD 1.27.1	94.24 %	0.08 %	0.04 %	0.18 %	0.39 %	0.02 %	0.00 %
<b>Total</b>	2,514.62 %	2.44 %	1.99 %	5.69 %	20.63 %	0.60 %	2.72 %
<b>Average</b>	93.13 %	0.09 %	0.07 %	0.21 %	0.76 %	0.02 %	0.10 %
<b>Maximum</b>	99.04 %	0.18 %	0.15 %	0.41 %	2.02 %	0.03 %	0.90 %
<b>Minimum</b>	88.08 %	0.05 %	0.04 %	0.10 %	0.19 %	0.00 %	0.00 %
<b>StDev</b>	2.79 %	0.03 %	0.03 %	0.09 %	0.51 %	0.01 %	0.24 %
<b>Avg/Max</b>	0.94	0.50	0.49	0.52	0.38	0.72	0.11

# Recalculate efficiency of iterative region



Right click  
→ Paste →  
Time

Thread	89.00 %	0.18 %	0.14 %	0.14 %	1.77 %	8.71 %	0.06
THREAD 1.17.1	89.00 %	0.18 %	0.14 %	0.14 %	1.77 %	8.71 %	0.06
THREAD 1.18.1	82.79 %	0.13 %	0.10 %	0.09 %	2.83 %	14.01 %	0.06
THREAD 1.19.1	90.45 %	0.08 %	0.07 %	0.10 %	0.74 %	8.49 %	0.06
THREAD 1.20.1	82.55 %	0.12 %	0.09 %	0.24 %	1.69 %	15.25 %	0.06
THREAD 1.21.1	82.74 %	0.09 %	0.06 %	0.33 %	0.42 %	16.29 %	0.06
THREAD 1.22.1	80.45 %	0.13 %	0.09 %	0.25 %	3.20 %	15.82 %	0.06
THREAD 1.23.1	97.57 %	0.19 %	0.15 %	0.12 %	1.01 %	0.90 %	0.06
THREAD 1.24.1	90.57 %	0.14 %	0.08 %	0.08 %	2.01 %	7.05 %	0.06
THREAD 1.25.1	94.00 %	0.10 %	0.06 %	0.30 %	0.32 %	5.16 %	0.06
THREAD 1.26.1	88.89 %	0.14 %	0.08 %	0.08 %	1.82 %	8.94 %	0.06
THREAD 1.27.1	90.81 %	0.10 %	0.05 %	0.10 %	0.63 %	8.25 %	0.06
<b>Total</b>	2,399.39 %	3.40 %	2.87 %	6.69 %	32.95 %	253.10 %	1.61
<b>Average</b>	88.87 %	0.13 %	0.11 %	0.25 %	1.22 %	9.37 %	0.06
<b>Maximum</b>	98.78 %	0.26 %	0.23 %	0.57 %	3.23 %	16.62 %	0.06
<b>Minimum</b>	80.45 %	0.06 %	0.05 %	0.08 %	0.25 %	0.02 %	0.06
<b>StDev</b>	4.76 %	0.04 %	0.04 %	0.14 %	0.83 %	4.54 %	0.00
<b>Avg/Max</b>	0.90	0.49	0.47	0.44	0.38	0.56	0.

# Efficiency of iterative region

- 3 numbers to quickly describe the efficiency of your code
  - Parallel efficiency → % of time my program is computing (100% is perfect)
  - Comm efficiency → At least 1 process can finish all communications in 100 - Maximum % of the program's time (100% is perfect)
  - Load balance → Ratio of slow/fast processes (1 is perfectly balanced)
  - Any value below 85% (0.85)? Pay attention there...

Parallel efficiency

Comm efficiency

Load balance

Thread	Parallel efficiency	Comm efficiency	Load balance	...	...	...	...
THREAD 1.17.1	89.00 %	0.18 %	0.14 %	0.14 %	1.77 %	8.71 %	0.06
THREAD 1.18.1	82.79 %	0.13 %	0.10 %	0.09 %	2.83 %	14.01 %	0.06
THREAD 1.19.1	90.45 %	0.08 %	0.07 %	0.10 %	0.74 %	8.49 %	0.06
THREAD 1.20.1	82.55 %	0.12 %	0.09 %	0.24 %	1.69 %	15.25 %	0.06
THREAD 1.21.1	82.74 %	0.09 %	0.06 %	0.33 %	0.42 %	16.29 %	0.06
THREAD 1.22.1	80.45 %	0.13 %	0.09 %	0.25 %	3.20 %	15.82 %	0.06
THREAD 1.23.1	97.57 %	0.19 %	0.15 %	0.12 %	1.01 %	0.90 %	0.06
THREAD 1.24.1	90.57 %	0.14 %	0.08 %	0.08 %	2.01 %	7.05 %	0.06
THREAD 1.25.1	94.00 %	0.10 %	0.06 %	0.30 %	0.32 %	5.16 %	0.06
THREAD 1.26.1	88.89 %	0.14 %	0.08 %	0.08 %	1.82 %	8.94 %	0.06
THREAD 1.27.1	90.81 %	0.10 %	0.05 %	0.10 %	0.63 %	8.25 %	0.06
Total	2,399.39 %	3.40 %	2.87 %	6.69 %	32.95 %	253.10 %	1.61
Average	88.87 %	0.13 %	0.11 %	0.25 %	1.22 %	9.37 %	0.06
Maximum	98.78 %	0.26 %	0.23 %	0.57 %	3.23 %	16.62 %	0.06
Minimum	80.45 %	0.06 %	0.05 %	0.08 %	0.25 %	0.02 %	0.06
StdDev	4.76 %	0.04 %	0.04 %	0.14 %	0.83 %	4.54 %	0.00
Avg/Max	0.90	0.49	0.47	0.44	0.38	0.56	0.00



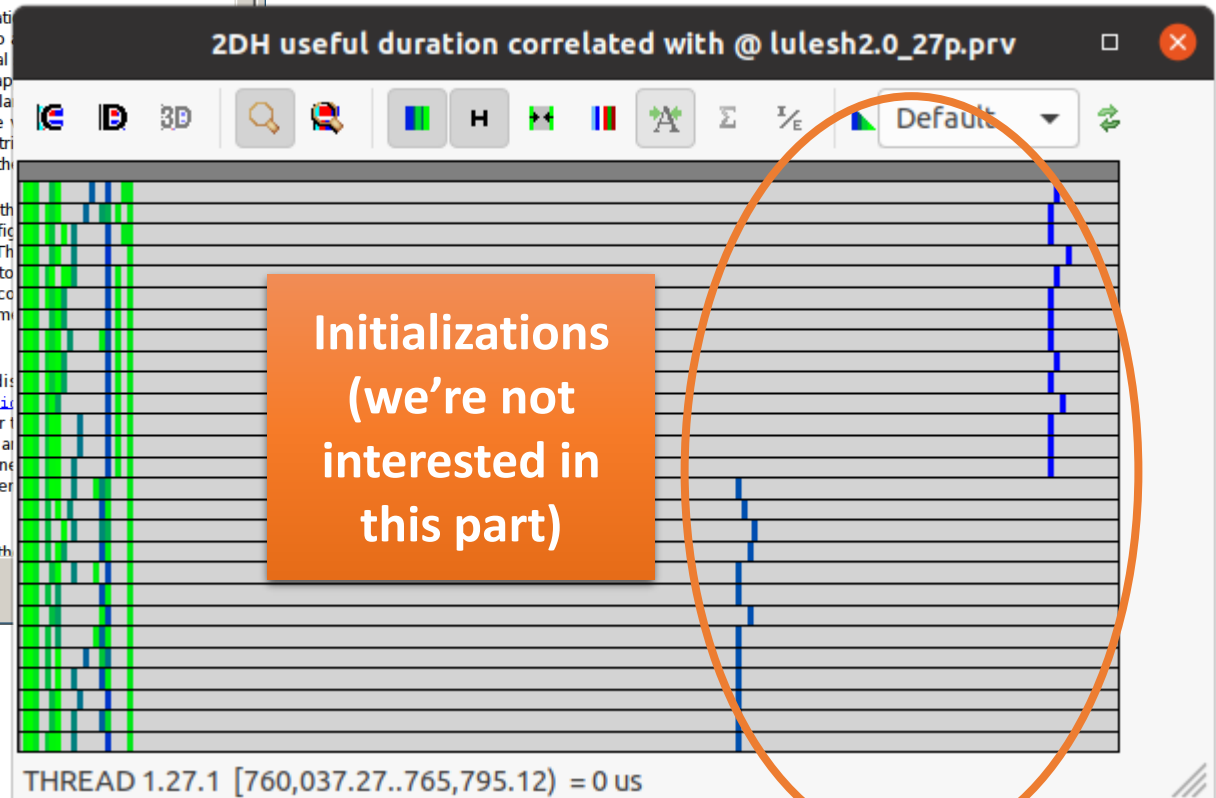
# Computation time distribution

- Click on “2dh\_usefulduration.cfg” (2nd link) → Shows **time computing**

Tutorials

The first question to answer when analyzing a parallel code is “how efficient does it run?”. The efficiency of a parallel program can be defined based on two aspects: the parallelization efficiency and the efficiency obtained in the execution of the serial regions. These two metrics would be the first checks on the proposed methodology.

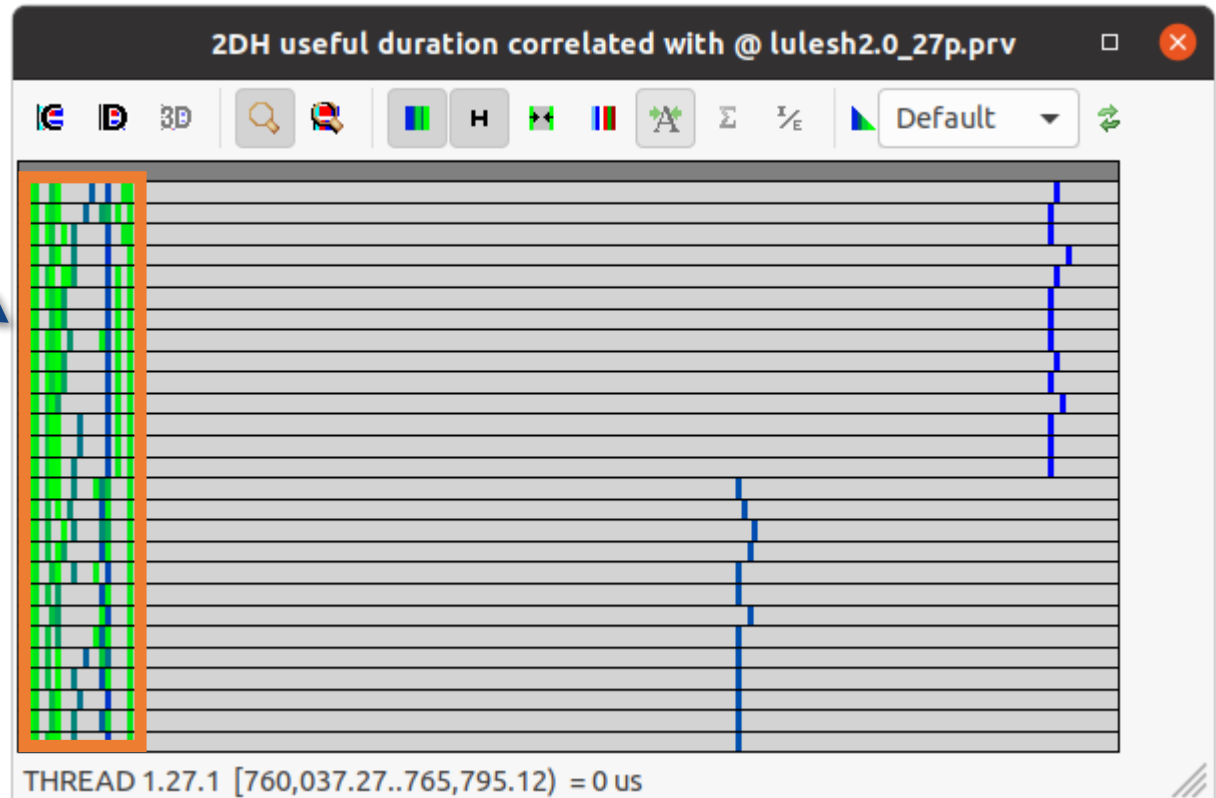
- To measure the parallel efficiency load the configuration file [cfigs/mpi/mpi\\_stats.cfg](#). This configuration pops up a window where every thread spends in every MPI call. Look at the global the outside mpi column. Entry *Average* represents the app efficiency, entry *Avg/Max* represents the global load balance represents the communication efficiency. If any of those is 85% is recommended to look at the corresponding metric control window to identify the phases and iterations of the
- To measure the computation time distribution, load the configuration file [cfigs/general/2dh\\_usefulduration.cfg](#). This configuration pops up a histogram of the duration for the computation regions. The regions are delimited by the exit from an MPI call and the entry to the next call. If the histogram doesn't show vertical lines, it indicates the computation is not balanced. Open the control window to look at the time distribution and correlate both views.
- To measure the computational load (instructions) distribution, load the configuration file [cfigs/papi/2dh\\_usefulinstructions.cfg](#). This configuration pops up a histogram of the instructions for the computation regions. The computation regions are delimited by the exit from an MPI call to the next call. If the histogram doesn't show vertical lines, the distribution of the instructions may be not balanced. Open the control window to look at the time distribution and correlate both views.
- To measure the serial regions performance look at the



# Focus on the iterative part

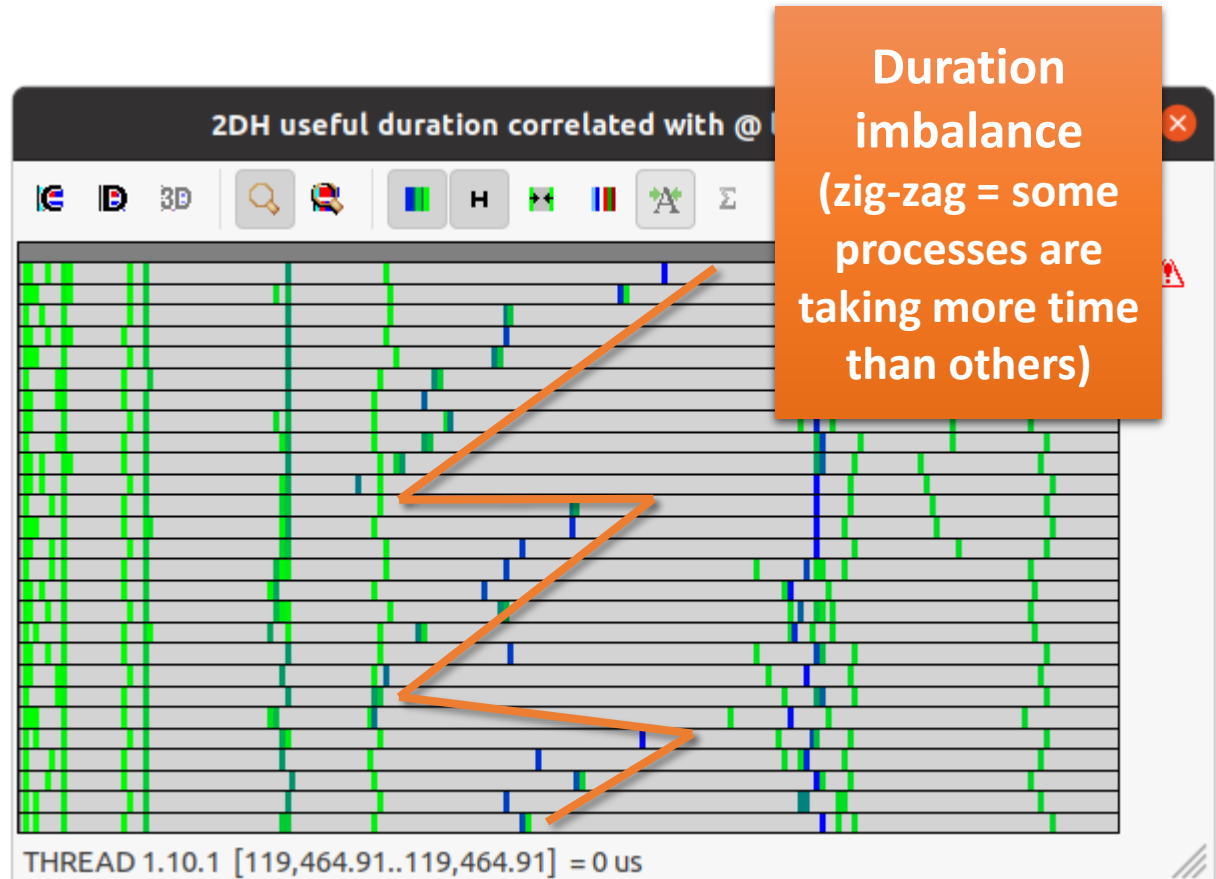
- Click on “2dh\_usefulduration.cfg” (2nd link) → Shows **time computing**

Drag & drop on this area to skip the initializations



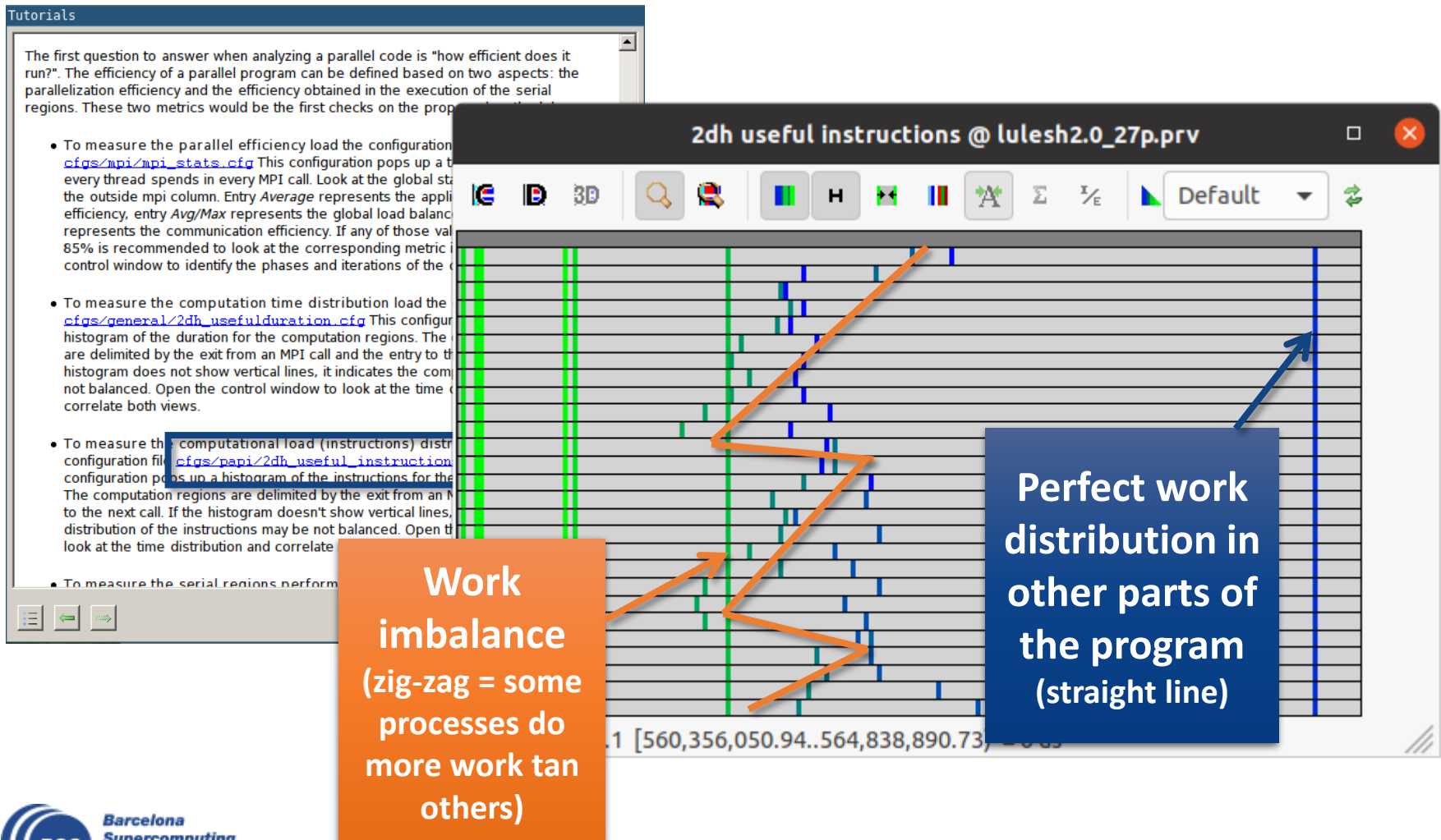
# Computation time distribution

- Click on “2dh\_usefulduration.cfg” (2nd link) → Shows **time computing**



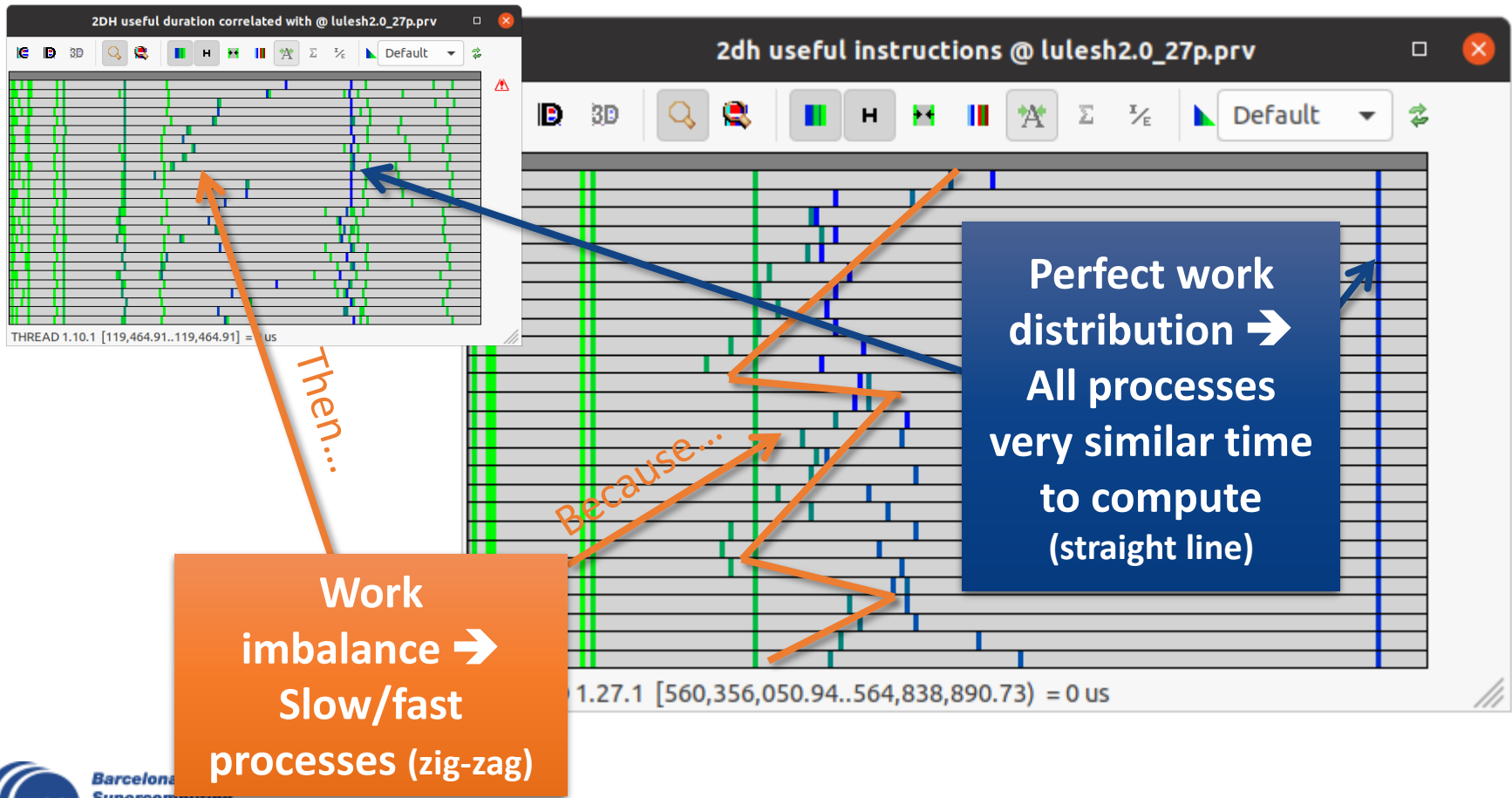
# Computation load distribution

- Click on “2dh\_useful\_instructions.cfg” (3rd link) → Shows amount of work



# Computation load distribution

- Comparing the two histograms → **Similar shapes** → Work distribution determines time computing

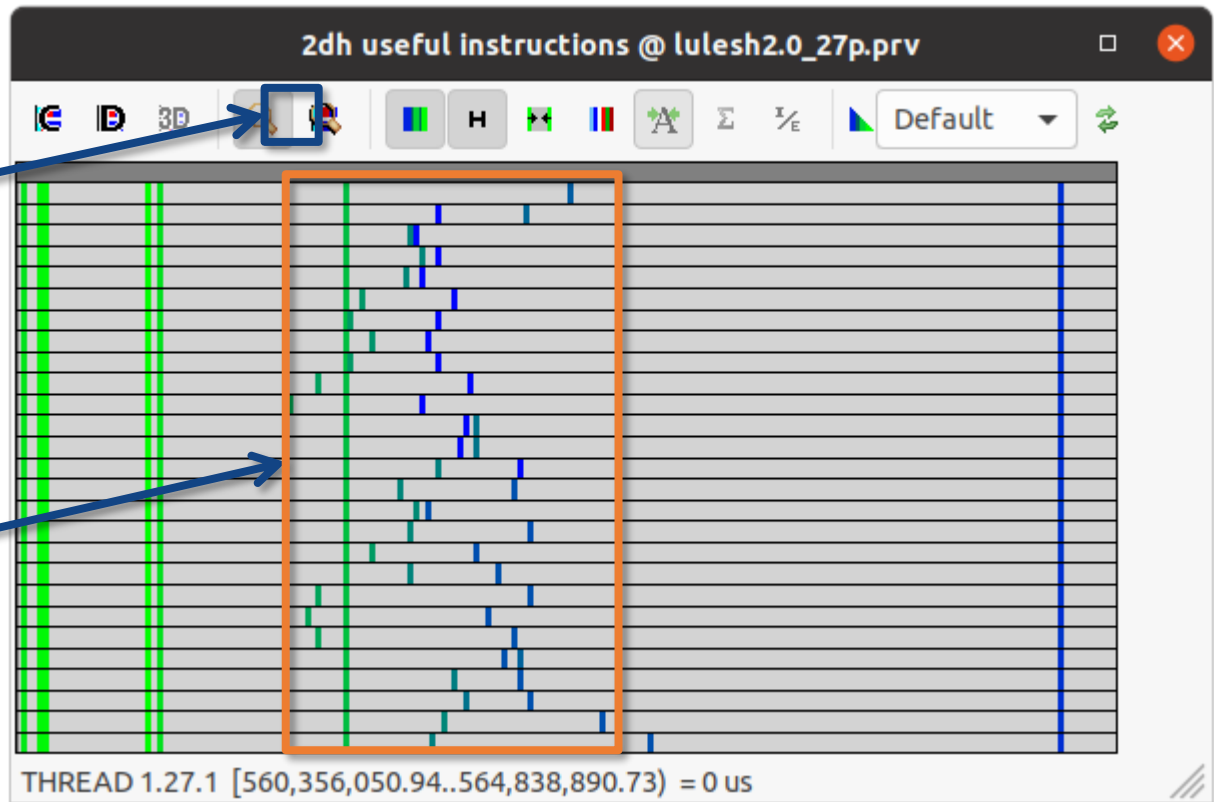


# Where does this happen?

- Go from the table to the timeline

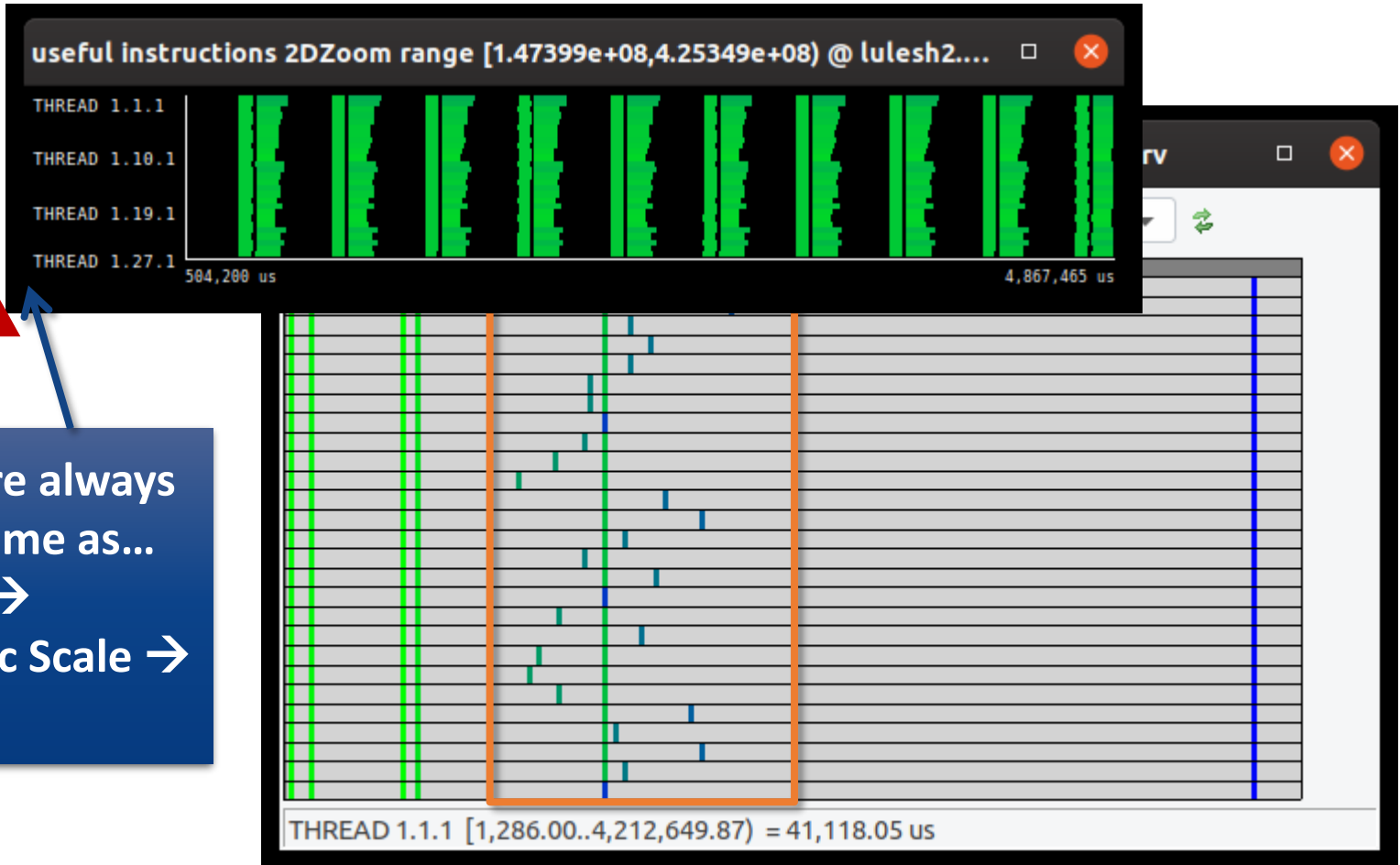
1. Click on  
“Open Filtered  
Control Window”

2. Select this area  
(drag-and-drop)



# Where does this happen?

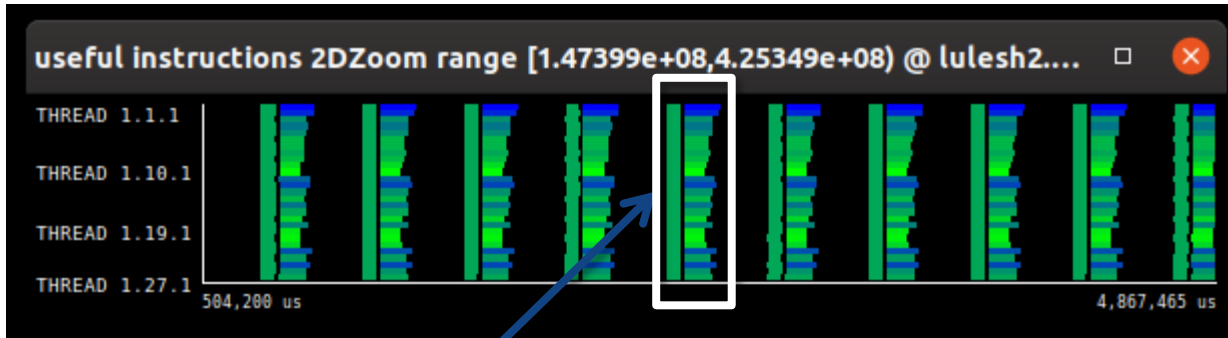
- Go from the table to the timeline



Clicking here always rescales. Same as...  
Right click →  
Fit Semantic Scale →  
Fit Both

# Where does this happen?

- **Slow** & **Fast** at the same time? → Imbalance



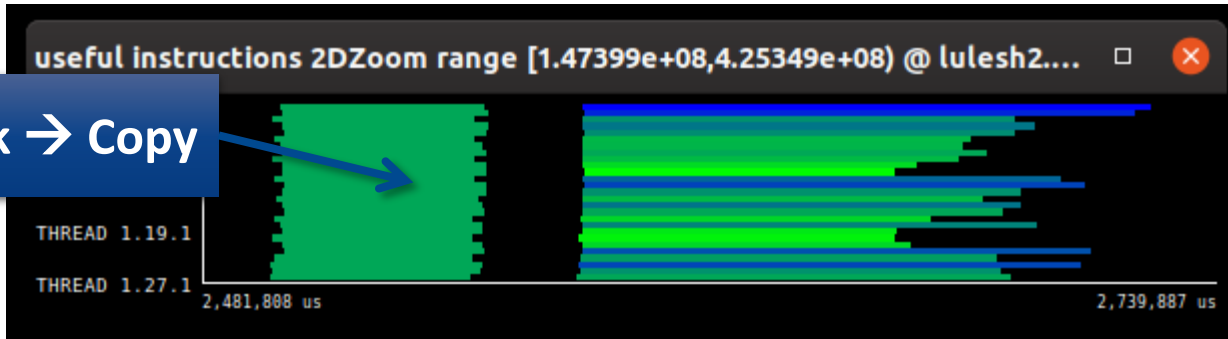
**Zoom into  
1 of the iterations  
(by drag-and-dropping)**



# Where does this happen?

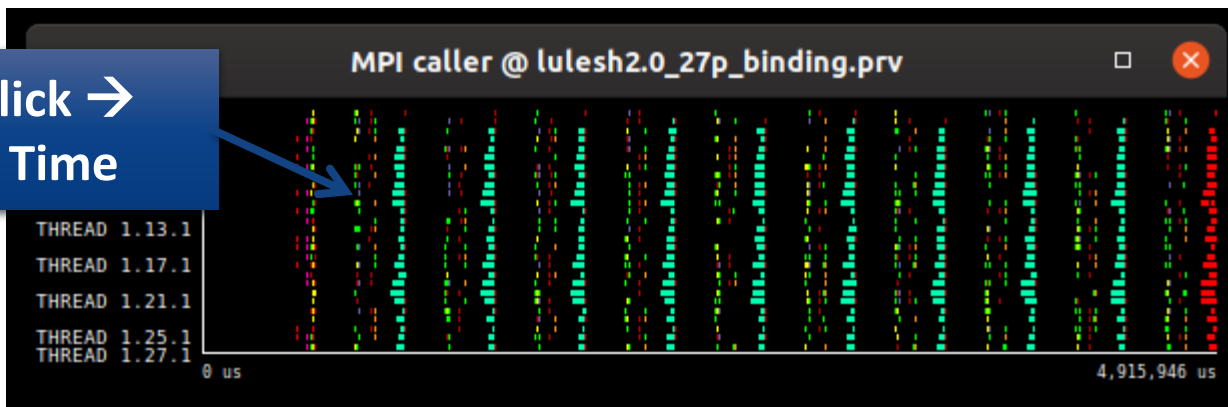
- **Slow** & **Fast** at the same time? → Imbalance

1. Right click → Copy



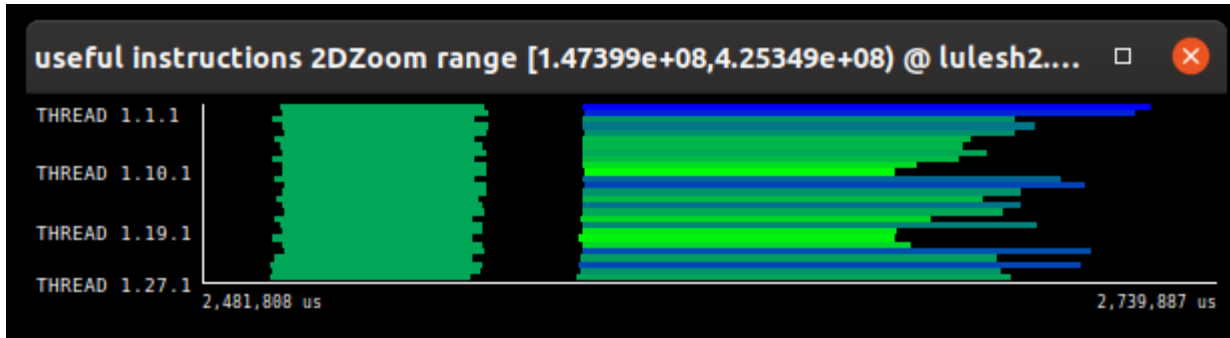
- Hints → Call stack references → Caller function

2. Right click →  
Paste → Time

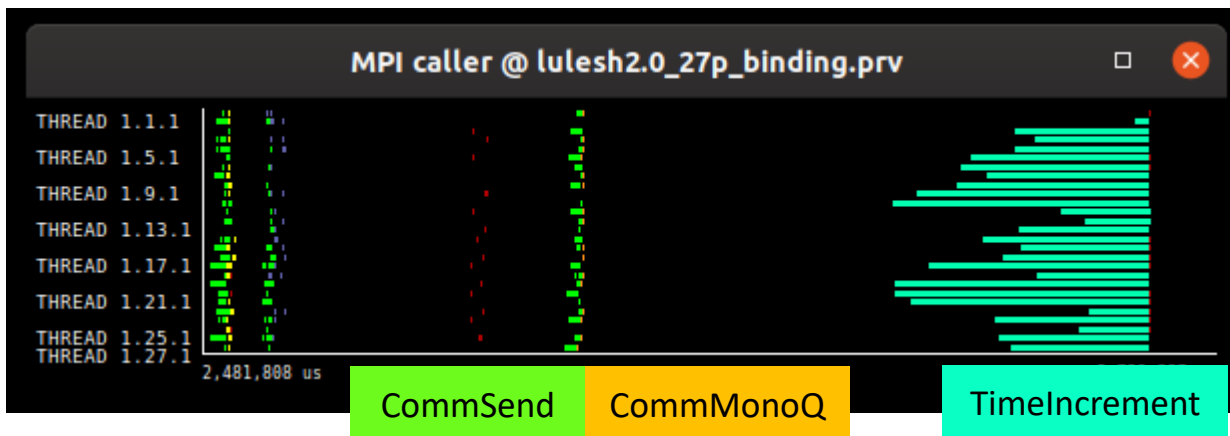


# Where does this happen?

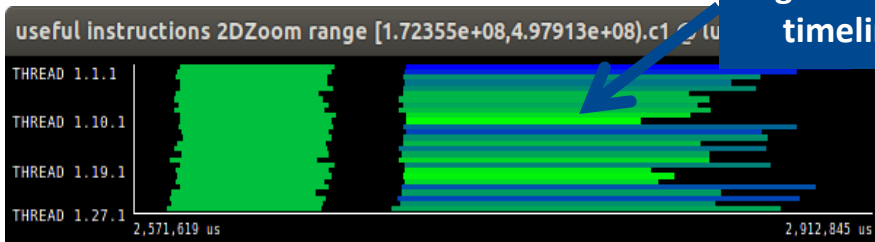
- **Slow** & **Fast** at the same time? → Imbalance



- Hints → Call stack references → Caller function



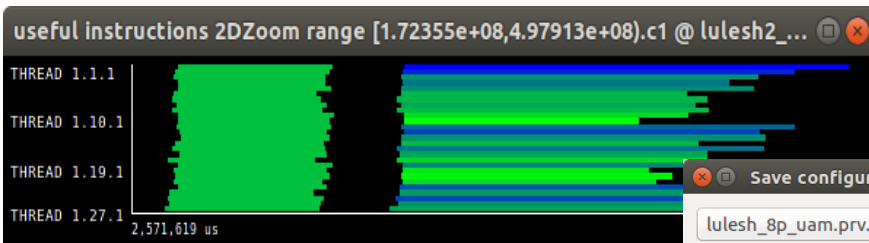
# Save CFG's (method 1)



Right click on  
timeline

Copy	Ctrl+C
Paste	▶
Clone	
Undo Zoom	Ctrl+U
Redo Zoom	Ctrl+R
Fit Time Scale	
Fit Semantic Scale	▶
Fit Objects	
Select Objects...	
View	▶
Paint As	▶
Drawmode	▶
Pixel Size	▶
Object Labels	▶
Object Axis	▶
Run	▶
Synchronize	
Remove all sync	
Save	▶ Configuration...
Info Panel	Image... Image Legend... Text...

# Save CFG's (method 2)



lulesh\_8p\_uam.prv.gz

Timelines

- useful instructions @ lulesh\_8p\_uam.p
- Instructions.c1 @ lulesh\_8p\_uam.p
- Useful.c1 @ lulesh\_8p\_uam.prv.gz
- useful instructions 2DZoom range
- Instructions.c1.c1 @ lulesh\_8p\_uam.p
- Useful.c1.c1 @ lulesh\_8p\_uam.prv.g
- useful instructions.c1.c2 @ lulesh\_8p\_uam.p
- Useful.c1.c2 @ lulesh\_8p\_uam.prv.g

Histograms

- 2dh useful instructions @ lulesh\_8p

Timeline options

- Relative begin time
- Relative end time
- Compute semantic scale

Histogram options

- All trace
- All window
- Compute gradient limits

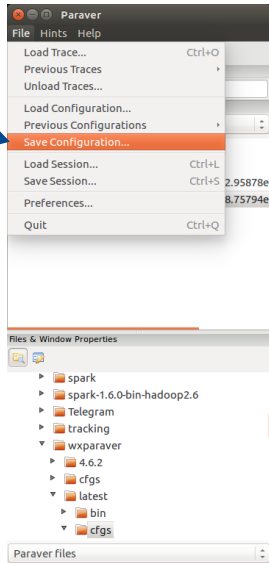
Description

Set all Unset all Set all Unset all

Save whole CFG in basic mode

Cancel Save

1. Main Paraver window

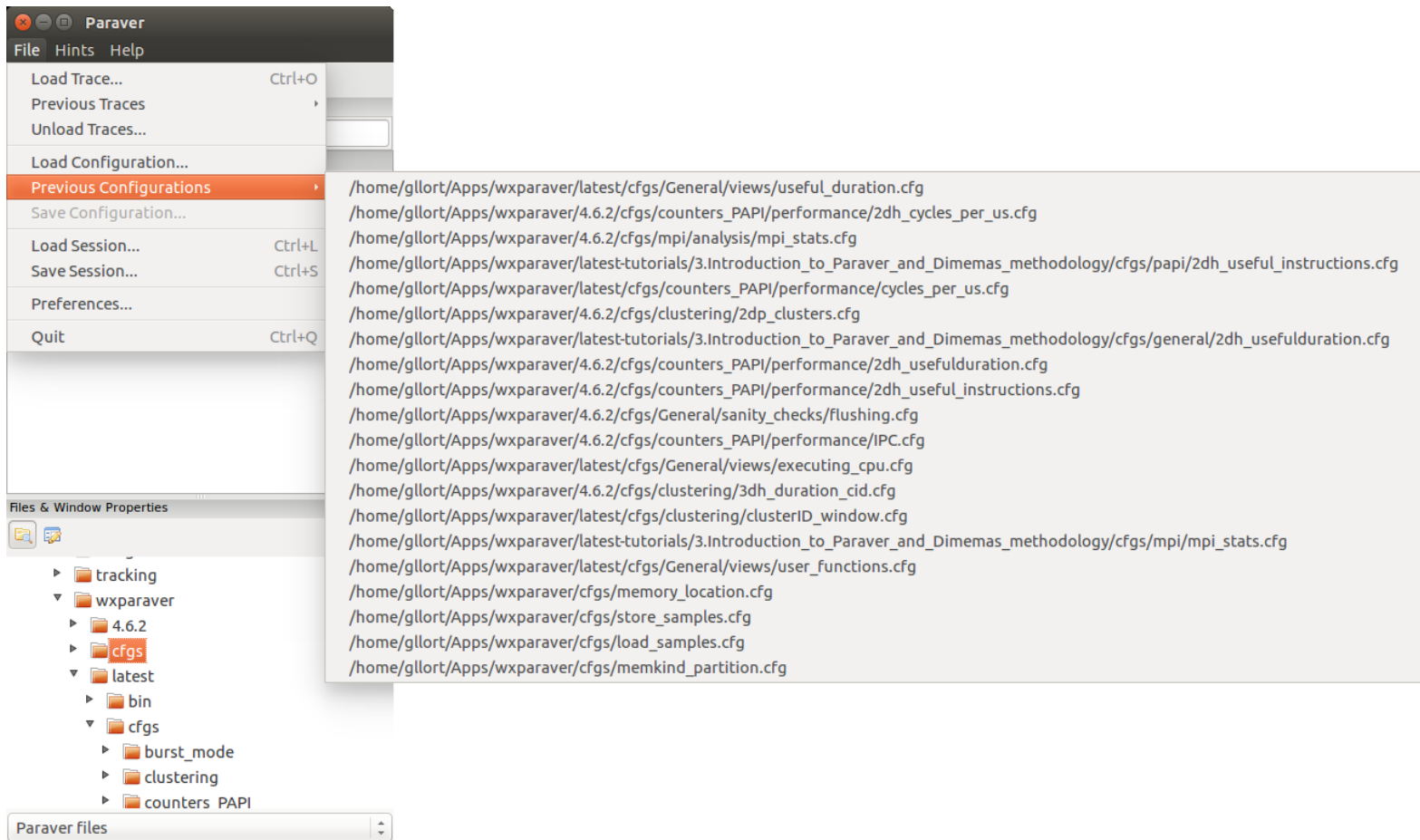


2. Select

3. Save

# CFG's distribution

- Paraver comes with many included CFG's → Apply any CFG to any trace!



The screenshot shows the Paraver application window with the 'File' menu open. The 'Previous Configurations' option is selected, displaying a list of configuration files. The file explorer on the left shows the directory structure, with 'cfgs' highlighted under the 'latest' folder.

**File** Hints Help

- Load Trace... Ctrl+O
- Previous Traces
- Unload Traces...
- Load Configuration...
- Previous Configurations**
- Save Configuration...
- Load Session... Ctrl+L
- Save Session... Ctrl+S
- Preferences...
- Quit Ctrl+Q

Files & Window Properties

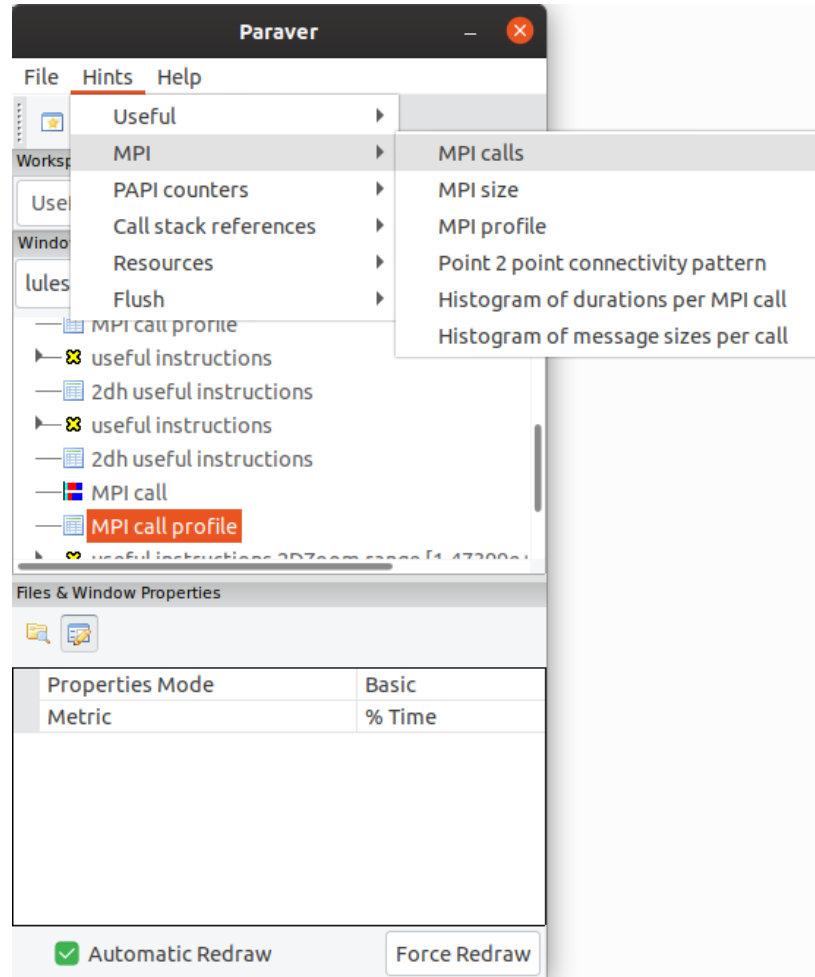
- tracking
- wxparaver
  - 4.6.2
    - cfgs**
    - latest
      - bin
      - cfgs
        - burst\_mode
        - clustering
        - counters\_PAPI

Paraver files

- /home/gllort/Apps/wxparaver/latest/cfgs/General/views/useful\_duration.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/counters\_PAPI/performance/2dh\_cycles\_per\_us.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/mpi/analysis/mpi\_stats.cfg
- /home/gllort/Apps/wxparaver/latest-tutorials/3.Introduction\_to\_Paraver\_and\_Dimemas\_methodology/cfgs/papi/2dh\_useful\_instructions.cfg
- /home/gllort/Apps/wxparaver/latest/cfgs/counters\_PAPI/performance/cycles\_per\_us.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/clustering/2dp\_clusters.cfg
- /home/gllort/Apps/wxparaver/latest-tutorials/3.Introduction\_to\_Paraver\_and\_Dimemas\_methodology/cfgs/general/2dh\_usefulduration.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/counters\_PAPI/performance/2dh\_usefulduration.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/counters\_PAPI/performance/2dh\_useful\_instructions.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/General/sanity\_checks/flushing.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/counters\_PAPI/performance/IPC.cfg
- /home/gllort/Apps/wxparaver/latest/cfgs/General/views/executing\_cpu.cfg
- /home/gllort/Apps/wxparaver/4.6.2/cfgs/clustering/3dh\_duration\_cid.cfg
- /home/gllort/Apps/wxparaver/latest/cfgs/clustering/clusterID\_window.cfg
- /home/gllort/Apps/wxparaver/latest-tutorials/3.Introduction\_to\_Paraver\_and\_Dimemas\_methodology/cfgs/mpi/mpi\_stats.cfg
- /home/gllort/Apps/wxparaver/latest/cfgs/General/views/user\_functions.cfg
- /home/gllort/Apps/wxparaver/cfgs/memory\_location.cfg
- /home/gllort/Apps/wxparaver/cfgs/store\_samples.cfg
- /home/gllort/Apps/wxparaver/cfgs/load\_samples.cfg
- /home/gllort/Apps/wxparaver/cfgs/memkind\_partition.cfg

# Hints: a good place to start!

- Paraver suggests CFG's based on the contents of the trace



# Do it on your code!

- Follow guidelines from slides 7-16 to your own code to get a trace
  - There are more examples of tracing scripts for different programming models under `$EBROOTEXTRA/share/examples`
- Follow guidelines from slides 17-34 to conduct an initial analysis
  - The usual suspects:
    - Parallel Efficiency is low? Load balance issues?
    - Imbalances in the durations of computations?
    - Are these caused by work imbalance?